SYSTEMS AND METHODS PROVIDING INTERACTIONS BETWEEN MULTIPLE SERVERS AND AN END USER DEVICE

Field of the Invention

5   The invention relates to systems and methods which provide interactions between multiple servers and an end user device, for example for application to connectivity issues such as authentication.

10   Background of the Invention

         Client-side software, such as a web browser, uses some commonly agreed upon procedures to determine whether identifiers for any two servers, or network devices, are in the same network community called a domain (single domain).   If

15   they are not in the same domain, the two network devices are said to be in different domains (multiple domains)

         For security purposes, servers which provide WWW (world wide web) content often require users to complete an authentication procedure before being provided access to a

20   particular resource.   After completion of such an authentication, the server sends the user's web browser one or more "cookies" which the browser then stores in a "cookie jar" for the particular domain.   At a later time, if the user attempts to access the particular domain again, the web browser

25   automatically forwards the cookies stored in the domain's cookie jar, and the server recognizes these cookies and does not require the user to re-authenticate.   These cookies provide a pre-validated, sometimes time-limited ticket to access one or more protected web sites in a domain.

30   It is frequently the case that an organization or a group of participating organizations might provide service to users through multiple different domains, each of which have their respective authentication procedure which must be

completed by a user. Disadvantageously, a user who completes
the authentication procedure for a first domain who later
visits a second of the multiple domains will need to complete a
subsequent authentication procedure, and this is inconvenient
5   to the user. It would be desirable to allow a user to
authenticate within one domain, and then not need to re-
authenticate in other related domains.

More generally, it may be desirable to communicate
user-specific information, for example personal data and/or
10   purchase enabling information pertaining to a user from one
server to another. Communicating such information through
direct server-to-server communications may be in violation of
some countries' privacy laws. For example, sending credit card
information, street address, telephone number, social security
15   number, bank details, personal health information, taxation
data, criminal records etc. from one server to another server
directly without user consent may be a violation of privacy
laws. Another approach is to send multiple secured emails to
different sites with registration information. The information
20   is sent in a non-validated one-way communication.

In the conventional use of a browser as master, data
is acquired from a server. The browser may also "post" data to
a server, e.g. when a user fills out a form, after which the
browser delivers data to the server which provided the form.
25   This does not provide a convenient way to transfer data between
servers.

Summary of the Invention

The invention, in accordance with one broad aspect,
30   provides a method of conveying access control information,
including but not limited to cookies, identification,
authentication, authorization and privilege information from
one network device to another network device through an end

user device, for example in a system in which two servers and an end user device are all connected to the Internet, optionally after performing an authentication on an initial access request in the event the network device is the first

5   accesses. The method starts after the one network device receives a message from the end user device. The one network device in response to this message from the end user device sends a response message to the end user device containing the access control information to be conveyed to the another

10   network device. The response message also contains an instruction or instructions which cause the end user device to send a second message to the another network device containing at least part of the access control information. The access control information is preferably contained in a content

15   portion of the response message.

In the event the method is being implemented by the first network device accessed by the end user, in which case the network device will be referred to as the "initial network device", the first message has a header portion and a content

20   portion, and the access control information is contained in the header portion which is extracted for use in the response message.

In the event the method is being implemented by any other network device than the initial network device, the first

25   message has a header portion and a content portion, and the access control information is contained in the content portion, and the method further involves extracting the access control information from the content portion for use in the response message.

30   Optionally, the response message is used to contain user-specific information together with instructions to include at least part of the user-specific information in the second message. When this is done, an option might be presented to

the end user device to change and/or delete any of the user-specific information before sending the message to the another network device.

Preferably, each network device is further adapted to
5 function as an initial network device. Such an initial network device is adapted to receive an initial access request from the end user device to access a protected resource on the initial network device, and to perform an authentication process to determine if access should be granted and if so, to respond
10 with an access response message specifying the access control information in association with the domain of the initial network device and causing the end user device to send the first message. On an ongoing basis after this, subsequent access is allowed to the protected resource to requests
15 containing the access control information.

The invention in accordance with another broad aspect provides a network device implemented method in which a network device responds to an initial access request with a redirect message instructing a redirection to a MDSSO (multi-domain
20 single sign-on) function on the network device, the redirect message also specifying access control information in a header of the redirect message. The MDSSO function receives an input message having a header portion and a content portion, with the input message containing the access control information
25 embedded within the header portion. The MDSSO function responds with a response message having a header portion and a content portion, with the response message containing the access control information in the header portion and having the content portion containing the access control information and
30 also containing instructions to send a subsequent message to another network device on a different network domain, the subsequent message having a content portion containing at least part of the access control information.

5

Another broad aspect of the invention provides a
network device having an authentication front end and an MDSSO
function, the network device being adapted to provide initial
network device functionality upon receipt of a request message
5   containing access control information only in a header portion,
and adapted to provide non-initial network device functionality
upon receipt of a request message containing access control
information in both a header portion and a content portion.

In providing the initial network device
10   functionality, the authentication front end is adapted to
process an initial access request message from an end user
device to access a protected resource on the network device by
performing an authentication process to determine if access
should be granted and if so, responding with an access response
15   message specifying an access control information in association
with the domain of the network device and causing the end user
device to send a first request message to an MDSSO (multiple
domain single sign-on) function on the network device
specifying the access control information in a header portion
20   of the first request message. Also in providing the initial
network device functionality, the MDSSO function is adapted to
process a request message directed to it containing access
control information only in a header portion by extracting the
access control information from the header portion and sending
25   to the end-user device a response message containing the access
control information in a header portion and having a content
portion containing the access control information and also
containing instructions to send a subsequent request message to
another network device on a different network domain, the
30   subsequent message having a content portion containing the at
least part of access control information.

In providing non-initial network device
functionality, the MDSSO function is adapted to process a

request message directed to it containing access control information in a content portion by extracting the access control information from the content and sending to the end-user device a response message containing the access control

5   information in a header portion and having a content portion containing the access control information and also containing instructions to send a subsequent message to another network device on a different network domain, the subsequent message having a content portion containing at least part of the access

10   control information.

A hidden form may be used in the response message and the second message to contain the information. Optionally, the end user may be presented with an option to send the second message or not. The instructions to send to the second network

15   device may consist of custom content within the response message's content portion.

When an authentication function is also to be provided the network device performs authentication on an initial access request and then responds to the initial access

20   request with a redirect message instructing a redirection to a multi-domain single sign-on function on the network device which is responsible for executing the steps of receiving an input message, extracting the cookie, and responding with a response message.

25   Since presumably the user wants to get back to the original network device it accessed, the method preferably redirects the user back to the original network device if there is no subsequent network device to be involved in the method. Another embodiment provides a multi-domain single sign-on

30   system consisting of a group of network devices adapted to implement any of the methods described herein.

Advantageously, with any of the above methods the content and redirection information contained in the content

portion of messages may be protected by cryptographic means as known in the art, for example through encryption, digital signature, message authentication codes, etc. the protection may be by way of a protected communication channel (e.g. Secure

5   Socket Layer or Transport Layer Security as known in the art), or by protecting the data directly, independent of the communication channel.

In the event the HTTP/HTML environment is used, the various messages may be HTTP Request messages and HTTP Response

10 messages.

The invention also provides a network device adapted to implement the above methods described herein, and an article of manufacture consisting of a computer usable medium having computer readable program code means embodied therein for

15 implementing any of the methods described herein and a computer data signal embodied in a transmission medium having source code segments adapted to implement any of the methods described herein.

By using the content portion of messages to perform

20 the above methods, great flexibility is realized. For example the content portion has no size restrictions in current implementations in contrast to the header portions which is typically size restricted. The content can be anything (e.g. HTML, Javascript, Java Applet). This provides opportunities

25 for interpretation and intervention. A new content-type that can be interpreted by custom software at the client, or more user interaction via HTML/Javascript can be provided rather than passing things on invisibly.

More specifically, in one embodiment, information is

30 put in the content portion to create custom content, which is then "interpreted" by new software at the browser which opens the custom content, processes it (e.g. via JavaScript) to determine the next server to visit, and visits the next server

e.g. by sending a POST message. This is analogous to the
"opening" of the content data and processing it to determine
the server to visit (analogy: opening and reading a letter).

Using these methods the initial network device and
5   any subsequent network device can serve as a point of
validation (e.g. username/password) and may repackage
information for a client to send to others.

It is noted that the information provided to an end
user device by an initial network device may be a superset of
10   the access control information contained in the response
message at least a part of which is to be forwarded on to the
subsequent network device. Thus there may be a first set of
information provided to the end user device by the initial
server some or all of which may relate to access control, all
15   or a subset of which is to be forwarded to a subsequent network
device, this subset functioning as the "access control
information" for the purpose of this description.

Another broad aspect of the invention provides a
method of conveying user-specific information from one network
20   device to another network device on a different domain through
an end user device. The method is very similar to the above
described methods of circulating access-control information,
and is preferably combined with those methods. In this method,
the one network device in response to a first message received
25   from the end user device containing user-specific information,
sends a response message to the end user device containing the
user-specific information, the response message being adapted
to cause the end user device to send a second message to the
another network device containing at least part of the user-
30   specific information after presenting an option to the end user
device to change and/or delete any of the user-specific
information. The response message has a header portion and a
content portion and the response message contains the user-

specific information and a network device identifier for the
another network device embedded within its content portion.
The second message has a header portion and a content portion
and the second message contains the at least part of the user-
5   specific information embedded within its content portion.

Brief Description of the Drawings
          Preferred embodiments of the invention will now be
described with reference to the attached drawings in which:
10   Figure 1 is a block diagram of an example system
employing an embodiment of the invention;
          Figure 2 is a block diagram of an MDSSO (multiple
domain single sign-on) server of Figure 1;
          Figure 3 is a flowchart of the functionality of the
15 authentication front end of Figure 2;
          Figure 4 is an example HTTP Response message used to
redirect an end user device's browser to an MDSSO server;
          Figure 5 is a flowchart of the functionality of the
MDSSO server of Figure 2;
20   Figure 6 is an example HTTP Response message used by
the MDSSO server to redirect an end user device's browser to a
subsequent MDSSO server;
          Figure 7 is a flowchart of the steps executed at the
browser in response to messages received from the MDSSO server;
25 and
          Figure 8 is a block diagram of a system for
implementing another embodiment of the invention.

Detailed Description of the Preferred Embodiments
30   Figure 1 is a block diagram of an embodiment of the
invention used to provide a multiple domain single sign-on
functionality. An end user device 10 is shown connected to a
data network 12 (typically through a service provider, not

shown) to which is also connected a number of MDSSO (multiple domain, single sign-on) servers 14,16,18 on different domains. The MDSSO servers 14,16,18 are servers which have been adapted to participate in a shared authentication process provided by

5   this embodiment of the invention whereby after a user authenticates with a single one of the MDSSO servers, the user will subsequently be permitted access to any of the MDSSO servers without being required to re-authenticate. There would typically be other servers such as server 20 which are

10   conventional servers not adapted to participate in the shared authentication process, or which might be part of another unrelated group of MDSSO servers. In the illustrated example, MDSSO servers 14,16,18 have domain names www.domain_A.com, www.domain_B.com and www.domain_C.com respectively. The set of

15   domains for which this multiple domain, single sign-on is performed will be referred to as an MDSSO group. This typically will be a list of server domain names. Typically a single MDSSO cookie provides access to all the URLs of a domain (uniform resource locators). More generally each cookie can

20   provide access to particular resources available at a network device.

The invention can be applied in the context of the Internet in which case the data network 12 is the Internet. More generally the data network 12 could be any suitable

25   network over which the end user device 10 is to be connectable to the MDSSO servers 14,16,18, such as a WAN (wide area network) or LAN (local area network) for example. The end user device 10 is a device capable of connecting to and understanding the MDSSO servers 14,16,18 through the data

30   network 12. For example, in the event the MDSSO servers 14,16,18 use HTTP/HTML, the end user device might be any device capable of understanding the HTTP protocol and of interpreting HTML. For example, it might be a personal computer equipped

with a web browsing application (hereinafter browser), a mobile phone or some other Internet appliance.

In the example implementation described below, the assumption is made that the data network 12 is the Internet, 5 and that HTTP is the protocol of choice with the end user device 10 being equipped with a browser 11.

The details of the MDSSO servers 14,16,18 are shown in Figure 2. Each MDSSO server has an authentication front end 22 and also has a MDSSO (multi-domain single sign-on) function 10 24.

The purpose of the authentication front end 22 is to coordinate the collection and verification of authentication information from a user requesting access to the server or to a particular protected resource. The details of an example 15 method which might be implemented by the authentication front end 22 will be described with reference to Figure 3. Whenever a user requests to access a protected URL, the header of the request is checked by the authentication front end 22 for a valid cookie or cookies. If these are not present, the 20 authentication front end 22 proceeds with an authentication process described below.

Typically, the authentication front end 22 receives initial requests, for example an HTTP Request, to access a protected URL (step 3-A). In the event the request contains 25 valid cookies (Yes path, step 3-B) then access is granted to the protected URL (step 3-C). In the event the request contains no cookies or invalid cookies, the user is sent an authentication form to fill in (step 3-D). In response to this, the authentication front end 22 receives the completed 30 authentication form (step 3-E), and does validation on the authentication information filled in by the user (step 3-F). If invalid, the access request is rejected (step 3-F).

In conventional authentication systems, after
successful authentication a cookie sent back to the users is
typically accompanied by a redirect instruction to another
page, typically the protected page that the user initially

5   requested or a successful authentication page. According to
this embodiment of the invention, the authentication front end
22, after successful validation, generates an MDSSO cookie and
sends this back to the user in the header portion of a message
which also redirects the user's browser to access the server's

10   MDSSO function 24, for example in an HTTP Response message
(step 3-G). When a browser, such as browser 11, receives the
cookie, it stores it in association with the server domain
name, and then includes it in any subsequent requests to that
server. An MDSSO cookie is a cookie which is valid at each of

15   the domains in the MDSSO group. An example of such a message
is shown in Figure 4 where it has been assumed that MDSSO
server 14 with domain name www.domain_A.com received the
request. The HTTP Response message has a header 40 and in this
example an empty content portion 42. The header 40 specifies

20   the MDSSO cookie 41, for example using the format:
       Set-Cookie: <mdsso cookie name> = <mdsso cookie value>; expires<DATE>;
       path = /; domain = <domain name>
to specify a cookie with some name, <mdsso cookie name> and to
have a value <mdsso cookie value>. The cookie specifies the

25   domain with which it is associated (<domain name>), and the
cookie may also have an expiry date (DATE). The header also
has a redirect 43 to the MDSSO function (more generally some
network resource address), specified using the format:
       "Location:http://www.domain_A.com/servlet/mdsso"

30   where the MDSSO function, named "mdsso" must be made
accessible in the manner prescribed. After the generation of
this message, the authentication front end's responsibilities
are over. The MDSSO function 24 of each of the MDSSO servers

is not a protected function/URL, so no authentication is performed when any one of the MDSSO functions 24 is subsequently accessed.

5   In the described implementation, forms are used in the authentication process. This is just one of many ways to authenticate. Others include entering a user name/password combination through a dialog, or client certificate authentication as known in the art, or through the use of a passcode from a one-time passcode generator. The MDSSO

10   functionality is not affected by the form of authentication that is used. Furthermore, the MDSSO functions and methods on their own without any authentication are useful.

The functionality of the MDSSO function 24 will now be described in detail with reference to Figure 6 and to the

15   flowchart of Figure 5. By way of overview, the MDSSO function 24 on each MDSSO server uses an HTTP Response message to cause the browser 11 to fill up its cookie jar for the server's domain and to direct the browser 11 to send a message having hidden content (data which is downloaded but not displayed to

20   the user, for example hidden content in an HTML page) to the next domain in a sequence of domains. A preferred format for such an HTTP Response message is shown in Figure 6. The message includes a header portion 60 and a content portion 62. The header portion 60 again specifies the MDSSO cookie using

25   the format indicated above. The MDSSO cookie is used by the browser 11 to fill up its cookie jar for the domain responding. The content portion 62 is intended for processing by the browser 11. The content portion includes a client-side javascript 64 which is run when the HTML <body> is loaded by

30   the client. An example of such a script 64 is shown in Figure 6 and reproduced below:

<head>

```
<script language = "javascript">
function doMDSSO() {
document.forms[0].submit();
}
</script>
</head>
<body language = "javascript" onload = "doMDSSO()">
```

5

A hidden form 66 is also embedded in the content
portion 62 with hidden values as shown in Figure 6 and

10   reproduced below:

```
<form method="post" action="<next server name>/servlet/mdsso" name="mdsso"
<input type = "hidden" name = "<mdsso cookie name>" value = "<mdsso cookie
                                                             value>">
<input type = "hidden" name = "homeServer" value = "<home server name>">
<input type = "hidden" name = "homeURL" value = "<home URL>">
<input type = "hidden" name = "Servers Visited" value = "<list of servers>"
</form>
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The form includes a line 68 specifying the MDSSO cookie name
and MDSSO cookie value. The form includes a line 70 specifying

20   the name of the home server. The home server is the server
initially accessed by the user, and to which the user should be
returned at the end of the process. The form includes a line
72 specifying the URL on the home server to which the user is
to be directed at the end of the process. This is typically

25   the first protected URL visited by the user or some sort of
successful login page. The form includes a line 69 indicating
the post action of the form, specifying the particular server
(<next mdsso server name>) (more generally specifying a network
device identifier – anything allowing a determination of where

30   to send the message) to which the form is to be sent. The form
may include a line 74 specifying the sequence of servers which
have been visited thus far. While the content portion in the

above description includes Javascript, any suitable form of embedded executable content may be used.

Referring now to Figure 5, the MDSSO function 24 is activated upon receipt of a message, for example an HTTP
5   Request message, directed to it (step 5-A). The first thing the MDSSO function 24 does is determine if the HTTP Request specifies a MDSSO cookie in its header (step 5-B). This will only be the case when the user's browser 11 is responding to the initial redirect from the authentication front end 22. In
10   the event there is a MDSSO cookie, processing continues as described further below.

In the event there is no MDSSO cookie, the MDSSO function 24 processes the content portion of the HTTP Request if any (step 5-C). If there is no content portion, or if the
15   content is invalid, a response containing a redirection to an authentication page is sent (step 5-D). Examination of the content field may involve decrypting the content field if encryption was employed.

In the event there was an MDSSO cookie in the header,
20   or there was a content field containing a MDSSO cookie, the MDSSO function 24 identifies if there are any more domains to be included in the MDSSO (step 5-E). For example, the MDSSO function 24 might compare its own server name with the home server field in line 70 of the hidden form 66, and if these
25   match, it will know that it is time to redirect to the home URL. If there is a further domain to visit, the MDSSO function 24 determines the next domain which is to participate in the MDSSO (step 5-F). The MDSSO function 24 then generates an HTTP Response with a header 60 and a content portion 62, the content
30   being encrypted if appropriate. The header 60 contains the MDSSO cookie as received in the header, or as extracted from the content portion of the HTTP Request message. The domain name specified in the header specifies the server in the MDSSO

group in association with which the MDSSO cookie is to be
stored. The content includes the hidden form 66 specifying the
next domain, and also contains the MDSSO cookie. The HTTP
Response message thus generated is sent to the user (step 5-G).

5 In the event the particular domain is the last domain to be
processed (No path, step 5-E), the response header contains the
MDSSO cookie and specifies the redirection to the original home
URL (step 5-H).

The browser 11 is preferably a standard browser which

10 is capable of processing HTTP Responses and generating HTTP
Requests in accordance with accepted standards. The behaviour
of the browser 11 is for the most part reactive, with the
exception of the initial authentication and will now be
described with reference to Figure 7. The whole process is

15 instigated when a user requests access to a protected resource
on an initial MDSSO domain for the first time (or after the
expiry of any cookies) (step 7-A). In response to this
request, the browser 11 receives an authentication form which
it presents to the user for completion (step 7-B) and which is

20 then returned to the MDSSO server (step 7-C). Assuming
successful authentication, the browser receives an HTTP
Response message specifying an MDSSO cookie, and also
redirecting the browser to access the MDSSO function (step 7-D)
in the server. The browser 11 stores the MDSSO cookies in the

25 cookie jar for the initial MDSSO server (step 7-E), and sends
an HTTP Request to the MDSSO function on the MDSSO server in
accordance with the redirect (step 7-F). Since the cookie jar
for the MDSSO server contains cookies, these will be included
in this HTTP Request. In response to this, the browser 11 will

30 receive another HTTP Response containing a hidden form which
includes the MDSSO cookies, and also containing instructions to
post the hidden form to the next MDSSO server (step 7-G) which
the browser then does (step 7-I). The sequence of steps of

receiving a hidden form (step 7-G) and posting it to the next

server (7-I) are repeated for each server. Each time a hidden

form is received, the MDSSO cookies are specified, and the

browser stores the MDSSO cookies in the cookie jar for the

5   server from which the form was received (step 7-H). Of course,

for the first hidden form which is received from the initial

MDSSO server, these cookies will have been previously stored in

the cookie jar for that domain. Eventually, a redirect to the

home URL will be received (step 7-J) in response to which the

10   browser 11 sends a request to the home URL (step 7-K)

completing the process.

In the above example, the next server to be visited

as specified in the content portion, must be known at the

server presently being visited. More generally, any convenient

15   mechanism for specifying a group, or sequence of MDSSO servers

to be visited may be employed. Each MDSSO server might have

locally stored information specifying a next server, or

alternatively, the HTTP Request message it receives might

either specify the next server or contain information allowing

20   the next server to be identified.

One approach is to pre-store information at each

server, specifying a "next server" in a virtual list. This

approach might be more secure than the method identified below,

but might make it harder to update the list and/or add server

25   components.

Another approach is to include in the HTTP response

messages generated by the MDSSO function an ordered list (e.g.

domain_A, domain_B, domain_C) of servers to visit. A given

server finds itself in the list, and causes the browser to

30   visit the next server in list (sending list along). This

approach can be enhanced by sending on only the un-used tail

end of the list. This approach may prove better than the first

approach for situations where the servers are not maintained by one company.

Server To Server Information Transfer

5   The above description has focussed upon an embodiment which provides an MDSSO solution. More generally, another embodiment of the invention provides a method for causing an end user device to visit a number of different communications devices, and optionally to transfer data across a series of

10   communications devices (e.g. across a series of servers) without any direct server-server communication.

With this embodiment, HTTP (and other communications protocols) may be used to achieve the result of a browser communicating data among a series of servers. The data

15   transferred between servers is in the content portion of the message may be selectively protected from exposure unlike the header.

This may be either done transparently to the end-user, or by presenting a choice to browser user of whether to

20   allow use of the browser to perform this action. This choice can be presented via another browser window or dialog if for example Javascript is used. Optionally the capability to change data before sending can also be provided. The choice might depend on the application/data and other issues (i.e.

25   privacy legislation, consumer trust, feeling of being in control from a consumer perspective).

An example is shown in Figure 8 which is a network connectivity very similar to Figure 1, showing three servers 100,102,104 connected to a data network 12 to which an end user

30   device 10 running a browser 11 is also connected. The servers are labelled SERVER_1, SERVER_2, and SERVER_3. An authentication front end is not shown in each server 100,102,104 (although one might be present), and instead of an

MDSSO function, each server is provided with a respective MDCB
(multi-domain communications block) 106,108,110. Also shown in
one of the servers 100 is a data source 112 from which the MDCB
106 on that server is capable of collecting data for transfer
5   to other servers. Alternatively the data might be collected
from a user which has accessed the server. The other servers
may also have data sources 114,116.

      In order to transfer data from one server to another
server in a different domain, an approach similar to the above
10   described MDSSO is used. When the end user device 10 accesses
SERVER_1, the MDCB sends a response message containing data
which it wants to send to another server, for example SERVER_2,
in the content portion of the message, and containing
redirection instructions again in the content portion causing
15   the browser to send a request message to SERVER_2 containing
the data. The MDCB 108 on SERVER_2 is capable of extracting
the data from the request. Data has thus been transferred from
SERVER_1 100 to SERVER_2 102 without any direct contact between
the servers. Of course, this could be continued to further
20   servers, a chain of servers being identified using any
convenient method such as any of the methods identified
previously for MDSSO. Each time the MDCB returns the data to
the browser, it might be the same data as from the previous
server, or it might be modified data.

25   In effect, this embodiment of the invention provides
a method to turn a master-slave protocol into slave-master,
without changing the protocol. For example, it may use the
existing HTTP protocol in a manner which makes the browser a
slave to the server and follows server commands.

30   In the practical case of HTTP, a user can turn off
the "browser as slave" functionality by disabling JavaScript,
or using a setting whereby the user is prompted for approval
before each cookie transfer. Alternatively, a new content type

can be created and custom software developed to interpret the
content. The advantage of this approach is that the developer
would not be limited to available browser features and could
provide a richer experience for the user. This may employ
5   custom software.

The data being transferred between servers might for
example be user-specific data. In this event, preferably, the
end-user is given the opportunity to control which user-
specific data is to be forwarded and to what servers.

10   The above described method and system of transferring
data between servers is combinable with the previously
described methods and systems of providing multiple domain
single sign-on to provide a method and system by which multiple
domain single sign-on and server-to-server data transfer of
15   such user-specific information can be achieved simultaneously.
In this case, the messaging would include both the access
control information (such as the MDSSO cookie for example) and
the user-specific information.

20   Register-once-shop-anywhere Example

The following is an example implementation of the
above embodiment which allows a user to register once at an
online shop and then shop everywhere else in the same e-Mall
(network of shops) without having to re-enter the same
25   shipping/credit card information.

Assume four shops (Shop_1, Shop_2, Shop_3, Shop_4)
join an E-mall and agree to share registration/shipping/credit
card info, but do NOT want to share a common backend user
database.

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Step-by-step walk through

1. The user visits www.shop_1.com and fills in
registration information including authentication information

and other user-specific information, for example shipping and credit card information (more generally any type of personal data and/or purchase enabling information).

2.   The server validates the info and puts it in a

5   hidden form (including user-specific information, if acceptable to users) all ready to send to the next server as described by the MDCB example above including the other sites in the E-Mall.

3.   The user may be transparently redirected to the next site. Alternatively, instead of transparently re-directing

10   the user to the next site, the user may be prompted with the choice to stop further forwarding, forward to remaining sites, or to select who to forward in remaining sites, and/or to control what user-specific information is forwarded on to other sites.   This may be done with HTML/Javascript or with custom

15   client side software.

Optionally, the redirect to the next server only happens upon successful registration at each server.   Thus each server will have the opportunity to validate and request changes to the submitted information before passing it on.   For

20   example, a username/password may already be taken.

Preferably, some standard data format should be agreed upon to pass the information from site to site. Furthermore, preferably this passing of confidential information should be done in a secure fashion, by using some

25   sort of cryptographic means for example.   Each one of these servers may then store this information in its own backend database.

The following is an example of a Response message generated by a first server, Server_1, which gets an end user

30   device involved in transferring two pieces of data (CreditCard number collected from user and CustomerLoyalty rating stored at Server 1) from the first server, to a second server, Server_2 with a POST.

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```
HTTP/1.1 200 OK
Content-Type: text/html
Content-Length: <
<head>
<script language="javascript">
function doMDCB(){
document.forms[0].submit():
}
</script>
</head>
<body language="javascript" onLoad="doMDCB()">
<form method="post" action="http://www.server_2.com/mdcb" name="mdcb">
<input type="hidden" name="CreditCard" value="450012341234">
<input type="hidden" name="CustomerLoyalty" value="4">
<input type="hidden" name="homeServer" value="www.server_1.com">
<input type="hidden" name="homeURL" value="/CustomLogonPage">
</form>
</body>
```

Thus, the browser is used as an agent to deliver data (identical, or modified) from one server to another, with no direct server-server communications. For example: browser, server1, browser, server2, . . ., browser, server_n. (Optionally finish up at the browser also).

Numerous modifications and variations of the present invention are possible in light of the above teachings. It is therefore to be understood that within the scope of the appended claims, the invention may be practised otherwise than as specifically described herein.

For example, the invention has been described with reference to particular examples including examples using cookies. More generally, the invention can be used with any

type of access control information, and not restricted
specifically to cookies.

The invention has been described with reference to
particular examples employing servers. More generally, any
5   suitable network device may be used. Similarly, the invention
has been described mainly with reference to end user devices
equipped with web browsing functionality. More generally, any
end user device adapted to have the required capabilities may
be used. The servers and end user device might be connectable
10 through the public Internet, and more generally through any IP
based network, and more generally still through a network of
any type.

An embodiment of the invention has been described
with reference to providing secure access to URLs in different
15 domains. More generally, the embodiments of the invention
relating to security can be applied to providing secure access
to any type of network resource, for example, data, physical
devices, web sites, etc.